

ASHWAUBENON GIRLS SOFTBALL ASSOCIATION
2006 Babe Ruth League Rules

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COACHES

- A. The coaching staff shall consist of a head coach and a maximum of two assistants.
- B. The WINNING coach MUST report the game score to the league supervisor no later than 6 p.m. the next day.
- C. A new game ball for games at Pioneer II, III & IV will be available at the concession stand. The visiting team will furnish a good used ball at all games.
- D. Coaches responsibilities:
 - 1. Provide a good role model to the girls in regard to fair play and good sportsmanship.
 - 2. Hand out and collect uniforms.
 - 3. Hand out and collect raffle tickets and money.
 - 4. Attend league meetings.
 - 5. Cooperate with the AGSA board and league officers.
- E. All girls on the team roster and present at the game shall be included in the batting order and MUST play AT LEAST EVERY OTHER INNING in the field. A disciplinary problem is the only reason that this would not apply. The opposing coach should be notified prior to the game if such a problem exists. Should a problem arise or exist, call the league president or supervisor so that it may be corrected.
- F. Home team is responsible for the scoreboard.

DRAFT

- A. New players will be drafted each year.
 - 1. All girls who register must try out (even if coaches' daughters).
 - 2. Once drafted, a player will remain on that team during all her eligible playing years.
- B. Daughters of the head coach may play on the parent's team, if so desired - choice being left up to the family.
- C. The draft round to be given up for the daughter is determined by the coaches at the draft. Head coaches will rank all the players in the draft. The 2 highest and 2 lowest rankings will be thrown out with the remaining rankings added up and divided by the total number of teams minus four. That number will determine what round in the draft must be given up for the player.

Supervisor: Mark Williams 498-9796

- D. If a new head coach comes into the league and has a daughter already playing on an established team, he will give up the draft choice in the round in which his daughter was previously selected. (i.e. If his daughter was drafted in round three two years ago, he would give up his 3rd round draft choice in this year's draft).
- E. Sisters automatically are on a sister's team unless the family requests this not be done.
- F. Expansion teams will be filled per agreement of the AGSA board.

RULES

- A. GAME
 - 1. All games will be played according to league schedule.
 - 2. If time is available before a game, it will be split evenly between teams in regard to infield practice.
 - 3. Each game will consist of 7 innings with a minimum of 5 innings. (unless the time limit expires)
 - 4. 1:45 minute time limit for all games will be enforced. No new inning will be started after elapsed time has expired. The official time is kept by the umpire.
 - 5. If the score is tied after the 1:45 minute time limit or 7 innings, at the beginning of each inning thereafter a runner will be placed on 2nd base. That runner will be the player (in the batting order) prior to the lead-off hitter in the current inning.
 - 6. 10 players in the field is a full team. A game can start and be played with a minimum of 7 players.
 - 7. There will be a total of 10 players on the field during normal play with 4 designated outfielders. If there are less than 10 players, the outfielding positions may be reduced accordingly.
 - 8. During a game an injured player may have a courtesy runner one time. After that she must be able to participate FULLY in all aspects of the game (i.e. running, batting, and fielding).
 - 9. In the event of a rain out, during the regular season, if a game is not complete or 5 innings have not been played, the game will be rescheduled and started over at inning number 1. If there is a rain out of a game during the AGSA end of year tournament that is not complete, the game will be rescheduled and restarted at its point of termination.

REMEMBER - THE GAME IS FOR THE GIRLS!!

B. EQUIPMENT

1. All players must be properly dressed in AGSA furnished uniforms - jersey, pants, and leggings. Non-metal spike softball shoes may be worn. If hats are worn, they must be worn in the conventional baseball fashion.
2. Only white shirts may be worn underneath the jerseys – sleeve length is up to the player.
3. No jewelry may be worn.
4. League provided mask and helmet must be worn by the catcher. Girls must also wear a mask when warming up the pitcher.
5. Batter and runners must wear a helmet equipped with a chin strap and face guard. If a helmet comes off unintentionally, the batter/runner is not out. After 1 team warning, if a girl intentionally removes her helmet before reaching the dugout, she is out. If she was already out, the umpire may assess another out to the team. The helmet must be worn until the player is back in the dugout.
6. All players must wear helmets equipped with a chin strap.
7. Only softball bats, or bats provided by AGSA, are allowed.

C. PITCHING

WIAA rules will be used.

D. BATTING

1. The strike zone is between the armpits and the knees.
2. Batter must keep one foot in the batter's box while receiving signs from the coach.
3. WIAA rules will be used.

E. BASE RUNNING

1. The diamonds will have 60'0" baselines.
2. Stealing is allowed. **Base runners may only leave the base after the ball crosses the plate! If she leaves early, she will be called out! There is no warning for leading off!** The girl may be tagged out while off the base.
3. Sliding is required when the runner is played upon. If a base runner fails to slide in this situation, at the umpire's discretion, she may be called out. The player may be ejected if, in the umpire's opinion, she is trying to cause harm.
4. One base on an overthrow out of play. If the ball remains in play, the base runners may attempt to take as many bases as possible.
5. Base runners may advance if the ball is hit, if they are played upon, or at their own risk.

6. When a base runner is off her base legitimately after a pitch or as a result of a batter completing her turn at bat, and the pitcher receives the ball within the 8-foot radius of the mound, the base runner must immediately return to her last occupied base, or in the case of a hit ball, advance to the next base or to her last occupied base (failure to comply with this rule will result in the base runner being called out).

F. Ten Run Rule

If a team is ahead by 10 runs after 5 complete innings of play (or the time limit has expired), that team will be declared the winner.

PLACING AND TROPHIES

- A. If two teams tie for first place at the season's end, the first place team for the tournament draw and draft order will be determined by the "head-to-head" competition between the two teams. Each team tied for first will be awarded first place trophies. This rule applies for teams tied for second place also.



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